

BASEBALL GROUP'S IDEAS

1. GAME: BLIND DANCE PARTY

Theme: Disability, trust, teamwork, perception

Group: 20 people

Time: 10 minutes

Overview: This is a team game where all participants experience being physically impaired by disability (blindness).

Objectives:

- To take care of each other
- To learn how to take care of each other
- To experience being without control

Materials: 10 eye-cover, notebook and speakers (put music)

Preparation:

- Clear the room of any dangerous stuff, put all chairs in circle
- Put the music on

Instruction:

- Divide the whole group at 2 parts
- One group will be eye-covered (blind), another one will be their guides
- Explain to guides that they cannot talk to eye-covered, they should guide them with touch and take care of them
- Guides should change during this activity, they will change for another eye-covered person

Evaluation: sit in a circle and share experiences

2. GAME: DON'T STEP ON A BOMB (A MINE)

Theme: disability, trust, teamwork, perception

Group: 20 people

Time: 10-15 minutes

Overview: Team game where participants experience being physically impaired by disability (blindness).

Objectives:

- To take care of each other
- To learn how to take care of each other
- To experience being without control

Materials: 10 eye-covers, 25 mines – 25 balloons

Preparation: put 25 mines in a room, all other thing should be putted out

Instruction:

- Divide the whole group at 2 parts
- One group will be eye-covered (blind), another one will be their guides

- Guiders will talk to eye-covered but they shouldn't touch them, they should take care of them in a way that eye-covered shouldn't stand on a mine
- During the game, guides will change his eye-covered person, pick one and start talking to another one

Evaluation: sit in a circle and share experiences; compare this game with a previous one

3. GAME: THE BALLOON DANCE PARTY OF HAPPINESS

Theme: Having fun, teamwork, body language

Group: 20 people

Time: 30 minutes

Overview: This is couple game (triple) game where all participants have to cooperate to keep the balloons from falling

Objectives:

- To synchronize with your partner
- To have fun and enjoy
- To develop new dance moves

Materials: Between 10 and 20 balloons, notebook and speakers, good music

Preparation:

- Inflate some balloons
- Divide in two groups and make pairs (couple)

Instructions: Couples will have to put 2 balloons between themselves, first one between their foreheads, second one between their bellies; during the song they will try to keep balloons in contact with their bodies, without losing and dropping on the floor.

Variations:

- More balloons (in hands)
- Triples or four people united

Evaluation: sit in a circle and talk about experience

4. GAME: CROSSING THE SEA

Theme: having fun, teamwork, strategy

Group: 20 people

Time: 10 minutes

Overview: This is a team game where participants must collaborate and make a quick strategy how to pass a sea (or water).

Objectives:

- To make a plan quickly
- To take care of others who will be behind you
- To have fun

Materials:

- Many papers (cca 50 papers)

Preparation:

- Put papers on the floor; this papers will represent island
- Write on papers different thing (for example: on this island you can step 3 times, on this you can step 2 times, on this you can step 1 times, on this you cannot step, on this you have a bomb, this one is fake island,... .)

Instructions:

- Whole group should cross the water, papers represent island
- To cross water – all participant will step on papers, they should find a way to cross it simple
- First participants must think about the others who will be behind them (after them)
- It's a success if all participants cross the water in 10 minutes (in appointed time)

Evaluation: sit in a circle and talk about success or failure of the group

5. GAME: THE CENTIPEDE RACE

Theme: teamwork, having fun, competition

Group: +20 people, mixed teams (male and female)

Time: 10 – 15 minutes

Overview: a team game where the participants have to compete to see who is the agilest centipede

Objectives:

- To motivate your centipede
- To synchronize with your team
- To finish the race

Materials: 2 balls, 2-4 cones

Preparation: form two lines, centipedes and position them in front of a cone (for distance about 25-35 meters); the other two of cones should be placed at beginning of the lines

Instruction:

- Divide the group in two centipede
- Each one of centipede will have a ball (food)
- the first person must pass the ball between his legs and till the end of his line
- the last one of the line must receive the ball and pass it back to the front above heads of participants
- when centipede is finished by doing full circle (cycle), the centipede must run (holding ball by first participant) in front and make a turn around a opposite cone
- after turning around the opposite cone, the centipede must run back to the starting cone
- during running, the centipede must pass the ball, between legs and expel the ball before getting to the starter point
- the centipede who finishes first – wins
- if ball falls at any time, the centipede must start again

Evaluation: sit in a circle and discuss about this activity and about strategy

Variations: more balls